

Index Allocated usage (blank means unallocated yet)

0		Start of a program line / line number
1	=	Equal (integer)
2	=	Equal (float)
3	=	Equal (string)
4	<>	Not equal (integer)
5	<>	Not equal (float)
6	<>	Not equal (string)
7	<	Less than (integer)
8	<	Less than (float)
9	<	Less than (string)
10	>	Greater than (integer)
11	>	Greater than (float)
12	>	Greater than (string)
13	<=	Less than or equal (integer)
14	<=	Less than or equal (float)
15	<=	Less than or equal (string)
16	>=	Greater than or equal (integer)
17	>=	Greater than or equal (float)
18	>=	Greater than or equal (string)
19	+	Add (integer)
20	+	Add (float)
21	-	Subtract (integer)
22	-	Subtract (float)
23	*	Multiply (integer)
24	*	Multiply (float)
25	/	Divide (integer)
26	/	Divide (float)
27	&	Join strings
28	&&	Bitwise AND
29		Bitwise OR
30	^^	Bitwise XOR
31	~~	Bitwise NOT
32		
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40	OR	As in IF (a OR b)
41	AND	As in IF (a AND b)
42	XOR	
43	NOT	(Integer)

44 MOD
 45 DIV Divide (integer)
 46 NOT (float)
 47 INSTR
 48 ^ Raise to a power (float)
 49
 50
 51 == Almost equals (integer)
 52 == Almost equals (float)
 53 == Almost equals (string)
 54
 55 An actual integer to put on stack
 56 An actual floating point to put on stack
 57 An actual string to put on stack
 58 A zero to put on stack (integer)
 59 Get a variable (integer)
 60 Get a variable (float)
 61 Get a variable (string). Also get an array element
 62 Assign a variable (integer)
 63 Assign a variable (float)
 64 Assign a variable (string)
 65 DIMention a integer array (1 or more elements)
 66 DIMention a float array (1 or more elements)
 67 DIMention a string array (1 element)
 68 DIMention a string array (2 or more elements)
 69 Get an array element (integer) multiple element
 70 Get an array element (float) multiple element
 71 Assign a numeric array element (integer)
 72 Assign an array element (float)
 73 Assign an array element (string)
 74 Assign a substring of an array element (string)
 75 Covert a string variable on stack to an actual string
 76 Convert integer on stack to a float
 77 Convert a float to an integer
 78 Convert an integer on stack to a string
 79 Convert an integer on stack to a negative (integer) on stack
 80 Convert a float on stack to a negative (float) on stack
 81 Move a float onto the main stack
 82 Move a float from the main stack
 83 Convert FP ASCII on stack to a float
 84 Convert float variable to ASCII for PRINT/INPUT
 85 Duplicate integer on top of the stack onto the stack
 86 Move an integer onto the main stack
 87 Move an integer from the main stack
 88 Convert a decimal ASCII string to an integer (long?)
 89
 90 PEEK
 91 PEEK_W
 92 PEEK_L
 93 POKE

94 POKE_W
 95 POKE_L
 96 Preceeds actual parameters of a command
 97 Keyword table entry (procedure)
 98 Keyword table entry (function)
 99
 100 Call a Proc/Fun, also GOSUB
 101 Local parameter for proc/fun (integer)
 102 Local parameter for proc/fun (float)
 103 Local parameter for proc/fun ??? string
 104
 105
 106
 107
 108
 109 RETurn/END DEF
 110 PRINT
 111 , (comma) In PRINT/INPUT print spaces to the next tab
 112 Newline in PRINT/INPUT - On it's own means PRINT#x
 113 TO In PRINT/INPUT
 114
 115
 116
 117
 118 ! (exclamation) in PRINT/INPUT, print a space
 119
 120 INPUT (integer)
 121 INPUT (float)
 122 INPUT (string)
 123
 124
 125
 126
 127
 128
 129
 130 | Set on offset to \$0001
 131 | Set offset to float on the stack
 132 | Set an offset to \$0002
 133 First word is an offset to next program position
 134 Set loop variable
 135 END FOR & NEXT
 136 | Set on offset to -\$0001(like 130)
 137
 138
 139
 140 IF/THEN
 140
 142
 143

144
145 ON First word is a pointer to start of code to do
146 = (ON) (float)
147 TO (ON)
148 = (ON) (integer) same as index 1?
149 = (ON) (string) same as index 3?
150 CODE()
151 CHR\$()
152 LEN()
153 RESPR()
154 FILL\$()
155 EOF for embedded DATA statements
156 EOF() channels
157 DIMN
158 DIMN Without dimension number
159
160 GOTO
161 STOP also NEW
162 READ integer
163 READ float
164 READ string
165 RESTORE
166 CLEAR
167 ON..GOTO
168 ON..GOSUB
169
170
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179
180 Check channel is open
181 Check if a channel is a window
182
183 Colour stipples (double and triple)
184
185
186
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188
189
190 Something to with procedure parameter passing (string)
191
192
193 Variable initialization - String & Arrays (all)

194 Used in BASIC program initialization of some sort
195
196 Variable initialization - Float
197 Variable initialization - Integer
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199 Used in BASIC program initialization of some sort
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260 LOCaL DIMention a integer array (1 or more elements)
261 LOCaL DIMention a float array (1 or more elements)
262 LOCaL DIMention a string array (1 element)
263 LOCaL DIMention a string array (2 or more elements)